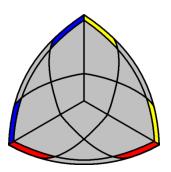
Jing Pyraminx Solution

By Jaap Scherphuis

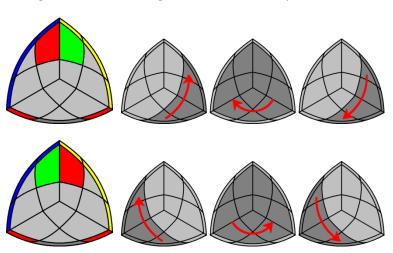
1. Corners of first face

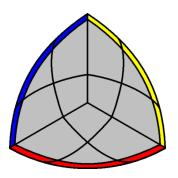
Twist the three corners of one face so that their colours match.



2. Edges of first face

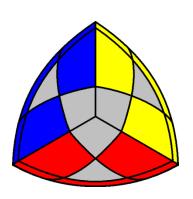
Find an edge piece that is not in the first face but does belong there. Without disturbing the first face, Move the piece to the location opposite where it belongs, and insert it using one of the move sequences below.

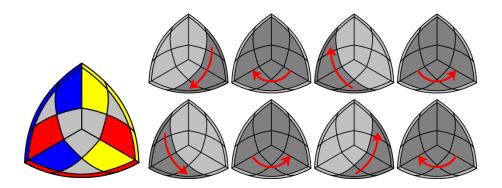




3. Last edges

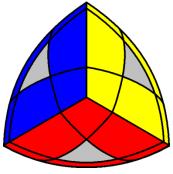
The last three edges can be put into their correct locations with a single move. Two edges might need to be turned upside down, which is done with the following move sequence.

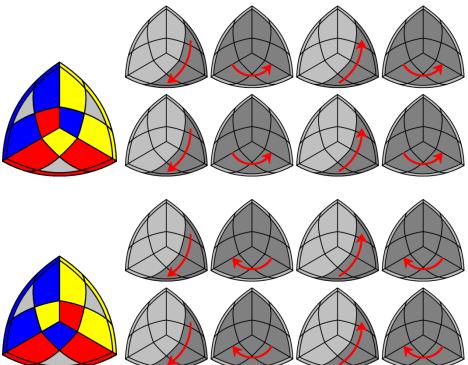




4. Last corner

Here is how you can twist the last corner:





5. Face centres

Finally, the face centres can be solved using the move sequence below three times. It swaps two pairs of centres. They cannot be in any other arrangement unless the puzzle has been taken apart and put together incorrectly.

